

99 Balloons



A fast-paced card game where predicting second is best

Watch how to play
in 90 seconds ▶

Play a card. Draw a card.
Outwit the Balloonist.

Players simultaneously play a card, trying to predict which colour the Balloonist will add next as the centre grows.

Played cards stay hidden, so you must rely on memory.



After 8 turns, group and score the centre:

- 5 points each for **second** most common
- -1 point each for **most** common
- 0 points each for **least** common

Predicting the table is everything.

Play rounds until someone reaches 99 points!

Predict > Rank > Score

Simple rules, surprising outcomes, rewarding sharp observation

Components

- 103 poker-sized cards (98 balloon + 5 scoring)

JK GAMES
a game by Jason Kogan

Easy to learn, hard to predict; new players and veterans compete on equal footing

6+ **2 - 10** **20 MINS**

card game, simultaneous play, prediction, memory, math

jason@jkgames.ca 416-459-2222